

Into The Darkness (Darkness)

Through the Darkness (TV series)

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Through the Darkness (Korean: ?? ??? ?? ?? – Those who read the hearts of evil) is a 2022 South Korean television series starring Kim Nam-gil, Jin Seon-kyu and Kim So-jin. It is based on the 2018 non-fiction book of the same title co-written by Korea's first criminal profiler Kwon Il-yong and journalist-turned-author Ko Na-mu, which highlights Kwon's field experiences. It aired on SBS TV from 14 January to 12 March 2022, every Friday and Saturday at 22:00 (KST).

Edge of Darkness (2010 film)

"Blu-ray Picks Of The Week for May 11th" HD Report Edge of Darkness at IMDb Edge of Darkness at the TCM Movie Database Edge of Darkness at Box Office Mojo

Edge of Darkness is a 2010 conspiracy crime thriller film directed by Martin Campbell, written by William Monahan and Andrew Bovell, and starring Mel Gibson and Ray Winstone. A British-American co-production, it is based on the 1985 BBC television series of the same name, which was likewise directed by Campbell. This was Gibson's first screen lead since Signs (2002), and follows a detective investigating the murder of his activist daughter, while uncovering political conspiracies and cover-ups in the process. It was released on 29 January 2010. It received mixed reviews from critics, though Gibson's and Winstone's performances were praised, and grossed \$81 million against its \$80 million production budget which made it a box-office bomb.

Tomb Raider: The Angel of Darkness

Tomb Raider: The Angel of Darkness is a 2003 action-adventure game developed by Core Design and published by Eidos Interactive for PlayStation 2 and Microsoft

Tomb Raider: The Angel of Darkness is a 2003 action-adventure game developed by Core Design and published by Eidos Interactive for PlayStation 2 and Microsoft Windows. A Mac OS X port was developed by Beenox and published by Aspyr the same year. It is the sixth instalment in the Tomb Raider series, acting as a direct sequel to Tomb Raider: The Last Revelation and Tomb Raider: Chronicles. The storyline follows Lara Croft as she attempts to clear herself of being the suspect of her former mentor Werner Von Croy's murder while investigating the activities of a black magic cult. The gameplay follows series tradition, with Lara navigating platforming environments while incorporating stealth and character growth elements.

The game's development began three years before its release. The intention was to create a different game from previous entries in the franchise, one that could compete better with newer action games and fully exploit the potential of the sixth generation of gaming platforms. It was also planned to be the first in a new trilogy of Tomb Raider games released for the new generation. However, development was fraught with difficulties, which led to the game being delayed twice and numerous planned sections of the game were scaled back in order to meet deadlines.

Despite selling 2.5 million copies worldwide, The Angel of Darkness received generally negative reviews from critics; while some praise went to its story, the game was widely faulted for its poor controls, camera and numerous technical issues. In the aftermath of the game's release, the planned trilogy of games was scrapped, and the development of the franchise was transferred to Crystal Dynamics for the next entry in the

series, *Tomb Raider: Legend* (2006). A remastered version of the game was included in *Tomb Raider IV–VI Remastered*, released in 2025.

Darkness Falls (2003 film)

Jonathan Liebesman's Darkness Falls on Columbia TriStar DVD; *Slant Magazine*. Archived from the original on June 27, 2025. *Darkness Falls*; *AFI Catalog*

Darkness Falls is a 2003 supernatural horror film directed by Jonathan Liebesman, in his feature directorial debut, and starring Chaney Kley and Emma Caulfield. Written by Joe Harris, James Vanderbilt and John Fasano, the film follows a young man who, as a child, witnessed his mother's murder at the hands of Matilda Dixon, a vengeful spirit lynched in his Maine hometown of Darkness Falls by an angry mob more than 150 years ago. Twelve years later, he returns after Dixon's spirit begins haunting the brother of his childhood girlfriend. The film features supporting performances from Sullivan Stapleton, Emily Browning, Lee Cormie, Grant Piro, Kestie Morassi, and Angus Sampson.

Adapted from Harris's 2001 short film *Tooth Fairy*, *Darkness Falls* was a co-production between the United States and Australia. It was shot in Melbourne and Sydney, Australia in November 2001, with additional photography taking place in Maine.

Released on January 24, 2003 by Sony Pictures Releasing, *Darkness Falls* performed well at the North American box office, grossing \$47.5 million against a budget of \$11 million. It was released theatrically in Australia on August 28, 2003. The film received overwhelmingly unfavorable reviews from film critics, though it has gone on to develop a small cult following in the years since its original release. It inspired several related works, including a novelization by Keith DeCandido, a faux documentary, and a comic book prequel written by Harris and published by Dark Horse Comics.

Star Trek Into Darkness

Star Trek Into Darkness is a 2013 American science fiction action film directed by J. J. Abrams and written by Roberto Orci, Alex Kurtzman, and Damon

Star Trek Into Darkness is a 2013 American science fiction action film directed by J. J. Abrams and written by Roberto Orci, Alex Kurtzman, and Damon Lindelof. It is the 12th installment in the *Star Trek* franchise and the sequel to the 2009 film *Star Trek*, as the second in a rebooted film series. It features Chris Pine reprising his role as Captain James T. Kirk, with Zachary Quinto, Simon Pegg, Karl Urban, Zoe Saldana, John Cho, Anton Yelchin, Bruce Greenwood, and Leonard Nimoy reprising their roles from the previous film. Benedict Cumberbatch, Alice Eve, and Peter Weller are also in the film's principal cast. It was Nimoy's last film appearance before his death in 2015. Set in the 23rd century, the film follows Kirk and the crew of *USS Enterprise* as they are sent to the Klingon homeworld seeking the terrorist John Harrison.

After the release of *Star Trek*, Abrams, Burk, Lindelof, Kurtzman, and Orci agreed to produce its sequel. Filming began in January 2012. *Into Darkness*'s visual effects were created by Lucasfilm's Industrial Light & Magic. The film was converted to 3D during its post-production stage.

It premiered at Event Cinemas in Sydney, Australia, on April 23, 2013, and was released in IMAX theaters in the U.S. on May 15, 2013, with release in standard-format theaters the next day. *Into Darkness* was a financial success and received positive reviews from critics. Its gross earnings of over \$467 million worldwide have made it the highest-grossing entry in the *Star Trek* franchise. It was nominated for Best Visual Effects at the 86th Academy Awards. It was followed by *Star Trek Beyond* in 2016.

Out of Darkness (2022 film)

insists on pursuing it into the woods. They become lost in the forest, and Adem attempts to track the creature alone as darkness falls. He is attacked

Out of Darkness (previously titled The Origin) is a 2022 British adventure horror thriller film directed by Andrew Cumming in his feature-length debut and starring Safia Oakley-Green and Chuku Modu.

Out of Darkness had its world premiere at the BFI London Film Festival on 6 October 2022. The film was nominated for five awards at the 2023 British Independent Film Awards, winning best breakthrough performance for Oakley-Green.

Eternal Darkness

Eternal Darkness: Sanity's Requiem is a 2002 action-adventure game developed by Silicon Knights and published by Nintendo for the GameCube. It was produced

Eternal Darkness: Sanity's Requiem is a 2002 action-adventure game developed by Silicon Knights and published by Nintendo for the GameCube. It was produced and directed by Denis Dyack. The game follows the story of several characters across a period of two millennia and four different locations on Earth, as they contend with an ancient evil who seeks to enslave humanity. The gameplay distinguishes itself with unique "sanity effects", visual and audial effects that confuse the player and often break the fourth wall.

Development on Eternal Darkness began after Nintendo, impressed with Silicon Knights' Blood Omen: Legacy of Kain (1996), contacted the company to propose a collaboration on an original mature title. Silicon Knights based their concept around Lovecraftian horror and the Eternal Champion concept, and decidedly avoided making a survival horror game. It was originally planned for the Nintendo 64, and was mostly completed before development was moved to Nintendo's forthcoming home console, the GameCube. It was the first game published by Nintendo to receive an M (Mature) rating from the Entertainment Software Rating Board (ESRB).

While Eternal Darkness was widely acclaimed by critics and won numerous awards, the game was a commercial failure, selling less than 500,000 copies worldwide. A direct sequel to the game was explored but never materialized, and Silicon Knights went bankrupt and disbanded in 2013. Attempts by Dyack to make a spiritual successor entitled Shadow of the Eternals with his new studio Precursor Games failed both of their Kickstarter campaigns, leading to the project being placed on indefinite hold. In the years since Eternal Darkness' release, it has been regarded as one of the greatest video games of all time, as well as one of the best horror games ever made.

The Darkness (2016 American film)

The Darkness is a 2016 American supernatural horror film, directed by Greg McLean and co-written by McLean, Shayne Armstrong, and Shane Krause. The film

The Darkness is a 2016 American supernatural horror film, directed by Greg McLean and co-written by McLean, Shayne Armstrong, and Shane Krause. The film stars Kevin Bacon, Radha Mitchell, David Mazouz, Lucy Fry, Matt Walsh, Jennifer Morrison, Ming-Na Wen and Parker Mack.

The film is about a family who visits the Grand Canyon and brings home a supernatural force that feeds off their fears and takes over their lives. Filming began in April 2014 in Los Angeles and ended in May the same year.

Blumhouse Tilt and High Top Releasing released the film on May 13, 2016 (Friday the 13th). It received largely negative reviews from critics and grossed \$10.9 million against a \$4 million budget.

The Sons of Sam: A Descent Into Darkness

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The Sons of Sam: A Descent Into Darkness is a 2021 docuseries that premiered on Netflix on May 5, 2021. The show profiles Maury Terry, a journalist who spent 40 years trying to prove that the notorious serial killer David Berkowitz did not act alone. The series is directed by Joshua Zeman and features Paul Giamatti as the voice of Maury Terry.

Vampire: The Masquerade

for its World of Darkness setting line. It is set in a fictionalized "gothic-punk" version of the modern world, where players assume the role of vampires

Vampire: The Masquerade is a tabletop role-playing game (tabletop RPG), created by Mark Rein-Hagen and released in 1991 by White Wolf Publishing, as the first of several Storyteller System games for its World of Darkness setting line. It is set in a fictionalized "gothic-punk" version of the modern world, where players assume the role of vampires, referred to as Kindred or Cainites, who struggle against their own bestial natures, vampire hunters, and each other.

Several associated products were produced based on Vampire: The Masquerade, including live-action role-playing games (Mind's Eye Theatre), dice, collectible card games (The Eternal Struggle), video games (Redemption, Bloodlines, Swansong and Bloodlines 2, Bloodhunt), and numerous novels. In 1996, a short-lived television show loosely based on the game, Kindred: The Embraced, was produced by Aaron Spelling for the Fox Broadcasting Company.

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