

Braving The Elements (Darkness

Bravely Default

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Bravely Default, known in Japan as Bravely Default: Flying Fairy, is a 2012 role-playing video game developed by Silicon Studio and published by Square Enix for the Nintendo 3DS. It was originally released in 2012 and later rereleased as an expanded edition in 2013 subtitled For the Sequel in Japan. For the Sequel was later released in Europe, Australia, and North America in 2014 simply titled as Bravely Default and published by Nintendo in said regions. The gameplay uses a turn-based battle system and job system, in addition to incorporating options to combine job abilities and adjust battle speed and random encounter rates. A high-definition remaster developed by Cattle Call, titled Bravely Default Flying Fairy HD Remaster, was released as a launch title for Nintendo Switch 2 in 2025.

Bravely Default is set in the world of Luxendarc, which is kept in balance by four elemental crystals protected by the Crystal Orthodoxy, a religious group with influence across the world. The story follows the adventures of four protagonists: Agnès Oblige, vestal of the Wind Crystal, who was forced out of her duties after the crystals were consumed by darkness; Tiz Arrior, the sole survivor from a destroyed village caused by the crystals' blight; Ringabel, an amnesiac wanderer trying to uncover a mysterious journal in his possession; and Edea Lee, a defector of a large army bent on capturing Agnès. Together, the party aims to reclaim the four crystals from the darkness and confront a greater evil along the way.

Starting development as an action role-playing sequel to Final Fantasy: The 4 Heroes of Light, it retained elements from the Final Fantasy series while having its own story and gameplay elements. The producer of The 4 Heroes of Light, Tomoya Asano, returned to produce Bravely Default. The story's writer was Naotaka Hayashi, who was brought in from 5pb. due to his work on Steins;Gate. The characters designs were handled by multiple artists, including art director Akihiko Yoshida and mangaka Atsushi Ōkubo. The game was influenced by western video games and television series, and individual elements were inspired by aspects of the Dragon Quest series and Higurashi When They Cry. The music, composed by Revo of Sound Horizon, was intended to evoke the feelings of classic series such as Dragon Quest and SaGa.

Bravely Default was announced in September 2011 as part of Nintendo's 2012 lineup for the platform. In the run-up to release, multiple demos were developed, and the team adjusted the game using feedback from players. For the Sequel was the basis for the overseas release, being localized without any subtitle. In both Japan and overseas, Bravely Default met with strong sales and critical acclaim. Common praise went to the gameplay's mixture of traditional mechanics and new elements, along with its storyline, graphics and music. Main points of criticism were its repetitive late-game stages and elements of its social gameplay. Bravely Default spawned multiple media tie-ins and spin-off games. A direct sequel, Bravely Second: End Layer, was released in 2015 in Japan and 2016 overseas for the Nintendo 3DS, while another sequel set in a new world, Bravely Default II, was released worldwide in 2021 on the Nintendo Switch. The Bravely series has shipped over 3 million copies by November 2021.

Avatar: The Last Airbender (franchise)

Braving the Elements podcast in trailer“; *Entertainment Weekly*. Retrieved June 4, 2024. Meszaros, E.L. (May 3, 2022). “Avatar: Braving the Elements”#039;

Avatar: The Last Airbender is an American multimedia franchise created by Michael Dante DiMartino and Bryan Konietzko. The franchise began with the animated television series Avatar: The Last Airbender, which

aired on Nickelodeon from 2005 to 2008. The franchise is set in an Asian-inspired fantasy world in which some people can telekinetically manipulate (or "bend") one of the four classical elements: air, water, earth, or fire. Only the titular "Avatar" can bend all four elements and is responsible for maintaining balance in the world.

Avatar is a franchise spanning works in various forms of media. A sequel animated series to Avatar: The Last Airbender, The Legend of Korra, ran from 2012 to 2014. The storylines of both animated series have been continued in comic book form. Other franchise tie-ins include novelizations, art books, companion books, video games, and home media releases. In 2010, the 1st season of the original animated series was adapted into a live-action film titled The Last Airbender. A live-action TV series remake of the original series that's also named Avatar: The Last Airbender and is co-produced by Netflix began in 2024.

In February 2021, Nickelodeon Productions announced the formation of Avatar Studios, a division dedicated to the creation of Avatar projects. The first project, an animated theatrical film titled The Legend of Aang: The Last Airbender, is set to release in 2026.

List of Are You Afraid of the Dark? cast members

"Nickelodeon Renews Middlemost Post, Are You Afraid Of The Dark, & Avatar: Braving The Elements Podcast";. Deadline Hollywood. Retrieved June 24, 2022.

This is a list of the cast members of the science fiction/horror-themed children's television series, Are You Afraid of the Dark? The cast members are part of "The Midnight Society" during the series.

Dante Basco

Zuko through the independent publisher Not a Cult. Avatar: Braving the Elements, an official Nickelodeon companion podcast to Avatar: The Last Airbender

Dante Roman Titus Basco (born August 29, 1975) is an American actor. He is known for his role as Rufio, the leader of the Lost Boys, in Steven Spielberg's Hook, Dolph in the cult film But I'm a Cheerleader, the lead character Ben Mercado in the independent film The Debut, and for voicing the titular protagonist of American Dragon: Jake Long and Prince Zuko in Avatar: The Last Airbender.

His voice acting roles include Zuko's grandson General Iroh II in The Legend of Korra, Quoc Wong in The Proud Family, Jingmei in The Boondocks, Tuck in Generator Rex, Scorpion in Ultimate Spider-Man, and Jai Kell in Star Wars Rebels.

List of Are You Afraid of the Dark? episodes

"Nickelodeon Renews Middlemost Post, Are You Afraid Of The Dark, & Avatar: Braving The Elements Podcast";. Deadline Hollywood. Retrieved March 24, 2022

Are You Afraid of the Dark? is a Canadian-American television series that originally aired from 1992 to 1996. It unofficially premiered with the episode "The Tale of the Twisted Claw" as a pilot on Nickelodeon on October 25, 1991, as a Halloween special. The series officially premiered the following year on Nickelodeon's SNICK on August 15, 1992, and on the Family Channel on September 2, 1992. The series moved from the Family Channel to YTV on September 6, 1993. The original series ended on February 3, 1996.

The series was revived for an additional two seasons and aired on Nickelodeon and the Family Channel from February 6, 1999, to June 11, 2000. In February 2019, it was announced that the series would be rebooted for a limited series, which premiered on October 11, 2019. In February 2020, this reboot of Are You Afraid of the Dark? was renewed for a second season, subtitled Curse of the Shadows, which premiered on February

12, 2021, featuring a different cast. In March 2022, the reboot was renewed for a third season, subtitled *Ghost Island*, which premiered on July 30, 2022.

During the course of the series, *Are You Afraid of the Dark?* aired seven seasons for the original and first revival series and three seasons for the reboot.

Brave Fencer Musashi

the Wizard of Darkness, who was sealed within Brave Fencer Musashi's sword Lumina the entire time. It is also revealed by Jon that the original Brave

Brave Fencer Musashi (????????? ???, Bureivu Fens? Musashiden; "Brave Fencer: The Legend of Musashi") is an action platform video game developed and published by Square in 1998 for the PlayStation home console. The game involves real-time sword-based combat in a 3D environment; it also features segments of voiced over dialogue and role-playing game elements such as a day-night cycle and resting to restore energy.

The story follows Musashi, a young swordsman who is summoned to a parallel world to defend the Allucaneet Kingdom from the Thirstquencher Empire. He searches for the Five Scrolls, which can enhance the powers of his sword, while interacting with people from Allucaneet and a nearby village.

Development began in early 1997, and was directed by Yoichi Yoshimoto, produced by Yusuke Hirata, and scored by Tsuyoshi Sekito. The game was a departure from Square's previous role-playing video games, which brought the team several difficulties during development. The game received a positive critical response; reviewers praised the graphics in comparison to other similar games of the time, and found the gameplay, especially the action elements, very compelling. Musashi received a sequel in 2005 for the PlayStation 2 under the name of Musashi: Samurai Legend.

Brave (2012 film)

Brave is a 2012 American animated fantasy adventure film produced by Pixar Animation Studios and released by Walt Disney Pictures. The film was directed

Brave is a 2012 American animated fantasy adventure film produced by Pixar Animation Studios and released by Walt Disney Pictures. The film was directed by Mark Andrews and Brenda Chapman, and produced by Katherine Sarafian, with John Lasseter, Andrew Stanton, and Pete Docter serving as executive producers. The story was written by Chapman, who also co-wrote the film's screenplay with Andrews, Purcell, and Irene Mecchi. The film stars the voices of Kelly Macdonald, Billy Connolly, Emma Thompson, Julie Walters, Robbie Coltrane, Kevin McKidd, and Craig Ferguson.

Set in the Scottish Highlands, the film tells the story of Princess Merida of DunBroch (Macdonald) who defies an age-old custom, causing chaos in the kingdom by expressing the desire not to be betrothed. When Queen Elinor (Thompson), her mother, is turned into a bear, Merida must look within herself and find the key to saving the kingdom. Merida is the first character in the Disney Princess line to be created by Pixar. The film is also dedicated to Pixar chairman and Apple co-founder and CEO Steve Jobs, who died before the film's release.

Brave is Pixar's first film with a female protagonist, and the first one animated with a new proprietary animation system, called Presto. Originally titled *The Bear and the Bow*, the film was first announced in April 2008 alongside *Up* (2009) and *Cars 2* (2011). Chapman, who had just wrapped up work as a story artist on *Cars* (2006), drew inspiration for the film's story from her relationship with her own daughter. Co-directing with Andrews and Purcell, Chapman became Pixar's first female director of a feature-length film. To create the most complex visuals possible, Pixar completely rewrote their animation system for the first time in 25 years. Brave is the first film to use the Dolby Atmos sound format. The filmmakers created three original tartan patterns for three of the four clans in the film. Patrick Doyle composed the film's musical

score.

Brave premiered at the Seattle International Film Festival on June 10, 2012, and was theatrically released in North America on June 22. Receiving generally positive reviews, it was a box office success, grossing \$539 million against a \$185 million budget. The film won the Academy Award, the Golden Globe, and the BAFTA Award for Best Animated Feature Film. Preceding the feature theatrically was a short film entitled La Luna, directed by Enrico Casarosa.

Castlevania: Curse of Darkness

its repetitive level design. Curse of Darkness is a 3D action role-playing game with elements of hack-and-slash. The game differs from its predecessor, Lament

Castlevania: Curse of Darkness is a 2005 action role-playing game developed and published by Konami for the PlayStation 2 (PS2) and Xbox. It is the fourth 3D title in the Castlevania series, following Castlevania: Lament of Innocence (2003). The game received mixed-to-positive reviews from journalists, with praise for its combat system, mechanics, and music, though many criticized its repetitive level design.

The Dark Knight Returns

reintroduce a darker and more mature-oriented version of the character (and superheroes in general) to pop culture during the 1980s. Various elements of the series

The Dark Knight Returns (alternatively titled Batman: The Dark Knight Returns but originally titled Batman: The Dark Knight) is a 1986 four-issue comic book miniseries starring Batman, written by Frank Miller, illustrated by Miller and Klaus Janson, with color by Lynn Varley, and published by DC Comics. It tells an alternative story of Bruce Wayne who, at 55 years old, returns from a decade of retirement to fight crime while facing opposition from the Gotham City police force and the United States government. The story also features the return of classic foes Two-Face and the Joker, and culminates in a confrontation with Superman, who is now a pawn of the government.

When originally published, the series was simply titled Batman: The Dark Knight, with a different title for each issue (The Dark Knight Returns, The Dark Knight Triumphant, Hunt the Dark Knight, and The Dark Knight Falls), but when the series was collected into a single volume, the title of the first issue was applied to the entire series. Some of the earliest collected editions also bore the shorter series title. The story introduces Carrie Kelley as the new Robin and the hyper-violent street gang known as the Mutants. In the Pre-Flashpoint DC Multiverse, the events of The Dark Knight Returns and its associated titles were designated to occur on Earth-31.

The miniseries has since been followed by a number of sequels: The Dark Knight Strikes Again, The Dark Knight III: The Master Race, and Dark Knight Returns: The Golden Child. A one-shot prequel, Dark Knight Returns: The Last Crusade, takes place ten years before the original series. Both Batman: Year One and All Star Batman & Robin, the Boy Wonder, are considered by Miller to be canon. Likewise, Superman: Year One takes place in the Dark Knight universe.

The Dark Knight Returns is widely considered to be one of the greatest and most influential Batman stories ever made, as well as one of the greatest works of comic art in general, and has been noted for helping reintroduce a darker and more mature-oriented version of the character (and superheroes in general) to pop culture during the 1980s. Various elements of the series have since been incorporated into depictions of Batman in other media, while a direct animated adaptation of the story, Batman: The Dark Knight Returns, was released as a two-part film across 2012 and 2013.

The King of Braves GaoGaiGar

commercialized. As a result, elements regarded as "standard" in the Brave series, such as swords and guns as weapons and power-ups in the form of "Super Combinations"

The King of Braves GaoGaiGar (????????, Y?sha ? Gaogaig?) is a Japanese anime television series produced by Sunrise's internal "Studio 7" division alongside Tokyu Agency. It is the eighth installment in the Brave series franchise. Yoshitomo Yonetani is its director, with Yoshitake Suzuki handling series scripts, Takahiro Kimura as character designer, Kunio Okawara designing mechanical elements, Tomoaki Okada as art director, and Kohei Tanaka as music producer. The series aired on Nagoya TV and TV Asahi affiliate stations from February 1, 1997, to January 31, 1998.

The series follows the exploits of two protagonists: One is a cyborg named Guy Shishioh, who pilots the titular Gaogaigar, and the other is a mysterious boy Mamoru. Together, they must defend the world against the malevolent Zonders all while Mamoru's connection with them begins to unfold.

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